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### **Building a mechanistic understanding of predation with GPS-based**

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#### **Abstract**

Quantifying kill rates and sources of variation in kill rates remains an important challenge in linking predators to their prey. We address current approaches to using GPS-based movement data for quantifying key predation components of large carnivores. We review approaches to identify kill sites from GPS-movement data as a means to estimate kill rates and address advantages of using GPS-based data over past approaches. Despite considerable progress, modeling the probability that a cluster of GPS points is a kill site is no substitute for field visits but can guide our field efforts. Once kill sites are identified, time spent at a kill site (handling time) and time between kills (killing time) can be determined. We show how statistical models can be used to investigate the influence of factors such as animal characteristics (e.g., age, sex, group size) and landscape features on either handling time or killing efficiency. If we know the prey densities along paths to a kill, we can quantify the "attack success" parameter in functional response models directly. Problems remain in incorporating the behavioural complexity derived from GPS movement paths into functional response models, particularly in multi-prey systems, but we believe that exploring the details of GPS-movement data has put us on the right path.

#### 1. INTRODUCTION

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The direct effects of predation on prey populations have been studied by understanding the numerical and functional response, i.e., changes in predator density and kill rates as a function of prey density (Solomon 1949). Quantifying kill rates for estimating functional response curves remains an important challenge in linking predators to their prey. High variation around empirically derived functional response models constrains our ability to specify model form (sensu Holling 1959) and therefore limits our ability to model population-level interactions (Dale et al. 1994; Marshal & Boutin 1999; Vucetich et al. 2002). More mechanistic rather than statistical curve-fitting perspectives of predation processes are needed to resolve the current debates about the nature of functional responses (Abrams & Ginzburg 2000). Progress towards understanding the functional response of large carnivores has lagged behind that for large herbivores (see Spalinger & Hobbs 1992). This may be, in part, because of their secretive nature and wide-ranging movements, but also the relatively long temporal scale over which observations are needed to obtain kill rates. The advent of global positioning system (GPS) technology in wildlife studies has enhanced opportunities to examine movement behaviours of carnivores that reflect spatial processes in predation. The use of GPS technology can provide not only cost-efficient and often more precise estimates of kill rates, but can lead to a better understanding of how variation in kill rates is related to both prey densities and landscape features that may influence predator search rate, prey detection, and prey vulnerability in naturally heterogeneous environments.

In this paper we address current approaches to using GPS-based movement data for quantifying kill rates and indicate how GPS data can be used to improve estimates of kill rates and their variances. Next, we briefly review Holling's disc equation (1959), which gives a

simple conceptual approach to viewing allocation of time along a GPS-movement path to key components of predation: handling time and killing time. We review approaches to identify kill sites from GPS-movement data and illustrate new approaches to determine what environmental (e.g., habitat features) or animal factors (e.g., age, sex, or group sizes) influence killing efficiency. Finally, we show how to estimate attack rates when prey densities are known and discuss further issues for linking these measures to functional responses. Our paper focuses on terrestrial large carnivores, in particular wolves (*Canis lupus*) and cougars (*Puma concolour*), because availability of GPS data are most abundant for these species due to their size and the demands of the initial generation of GPS collars. Technological advances in GPS units design will make these approaches accessible to a wider range of carnivore species in the near future (see Tomkiewicz *et al.* this volume), but the potential usefulness of GPS data may depend on the spatio-temporal dynamics in their predatory behaviours.

#### 2. GPS-BASED MOVEMENT ANALYSIS TO ESTIMATE KILL RATES

To date the most common approach to estimating kill rates of carnivores has been to identify kill sites based on variety of methods (see below) over an extended monitoring period (Peterson 1977; Dale *et al.* 1995; Hayes *et al.* 2000; Garrott *et al.* 2007). Counts of kills ( $P_K$ ) are divided by total observation time (T), and kill rates are expressed based on an individual, pack, or population-level basis, and a ratio estimator of the variation in  $P_K/T$  is derived (Hebblewhite *et al.* 2005). In the past, ecologists have used radiotelemetry techniques in combination with snow-tracking, either from an airplane or on the ground, to estimate kill rates of carnivores (Haglund 1966; Peterson 1977; Fuller 1989; Okarma *et al.* 1997, Jobin *et al.* 2000, Jedrzejewski *et al.* 2002). These methods demand extensive field efforts, i.e., highly frequent and accurate telemetry locations, or long ground-tracking sequences by foot, especially for large predators

(Jedrzejewski *et al.* 2002). In snow-free periods, predators cannot be tracked readily back to kills. With aerial approaches only snapshots of their daily position during daylight is usually possible. Unfavorable weather or dense vegetation may limit or preclude aerial observation of radiocollared predators, their tracks, or remains of killed prey even during winter, introducing the potential for substantial bias.

When working with species such as wolves, these approaches frequently have been the only available to produce estimates of kill rate for large sized prey (Peterson 1977; Fuller & Keith 1980; Huggard 1993; Dale *et al.* 1994; Okarma *et al.* 1997; Jobin *et al.* 2000; Bergman *et al.* 2006; Nilsen *et al.* 2009). Despite the potential biases, the estimates have been considered reliable due to the assumed habit of some carnivore species to stay close to the killed carcasses of large prey species, e.g. ungulates (Peterson *et al.* 1984; Ballard *et al.* 1987; Hayes *et al.* 2000; Smith *et al.* 2004). For small and mid-sized prey species these approaches most likely have resulted in gross under-estimates of kill rate (Fuller 1989; Sand *et al.* 2005). Consequently, as GPS technology became available, it was clear that quantitative data on movement behaviour could be useful for identifying kill sites of prey made at any time of the day, season and year, with low manpower input (Hulbert 2001; Rodgers 2001) resulting in increased availability and reliability of information on kill rates (Sand *et al.* 2005).

Because GPS movement data provide more consistent and continual sequences for monitoring animals (Cagnacci *et al.* this issue; Frair *et al.* this issue), these data may minimize several past limitations. For example, when there are differences in the time carnivores spend handling prey, the number of days they are relocated using aerial telemetry will influence the probability of locating them on a kill (Mech 1977, Fuller & Keith 1980). In contrast, GPS data provides regular sampling intervals. Previous field-based methods often were able to sample

only 10-30% of the winter to estimate wolf kill rates. Because GPS collars can provide data from a greater proportion of the period of interest, they will provide more precise estimates of kill-rates because the variance in ratio-based estimators depends on the proportion of the sampling period (e.g., winter) during which kills are located (Hebblewhite *et al.* 2003). Several different approaches have been used to truncate the "predation period" (*sensu* Hayes *et al.* 2000) that defines the start and finish of ground tracking period (see Hebblewhite *et al.* 2003 for review). Although sampling rates may still differ when using GPS data, use of long, continuous sequences of GPS data likely will reduce the influence of these differences and may lead to standardization among approaches. Finally, with more consistent monitoring over time, heterogeneity in kill rates are more easily identified, and lead to stratification that can improve the precision of the estimate.

Despite these advantages, GPS data bring their own problems. Relocations of animals based on GPS collars may miss relocations due to habitat bias (Frair *et al.* 2004, Frair *et al.* this issue), and they may fail to identify kill sites by not identifying clusters of relocations or as a result of the uncertainty from statistical models that identify clusters as kill sites (e.g., Webb *et al.* 2008). As GPS data are used more commonly for defining kill rates, more thought about how to incorporate the error into predictions kill-rates will be required. Regardless, improved estimates of kill-rates will be possible simply because of the vast improvement in our ability to estimate kill-rates over longer periods than most traditional methods.

#### 3. GPS-MOVEMENT BEHAVIOUR: COMPONENTS OF PREDATION REVISITED

From the perspective of time budgets, the total time measured in estimating kill rates can be viewed as two key behaviours that potentially can be distinguished in movement patterns: (1) time allocated to searching, capturing, and killing prey  $(T_K)$  and (2) time devoted to handling

prey ( $T_H$ ) at a kill site. Allocation of time to this simple dichotomy of behaviours was described by Holling (1959) by the "disc equation", where blindfolded human subjects (predators) tried to find and pick up small discs of sandpaper (prey) on a flat surface at different densities. This assumes that the number of prey captured and killed ( $P_K$ ) over the experiment (T) decreases with prey density and increases the available time searching ( $T_s$ ) and the efficiency of searching or attack rate (a) of the predator as:

$$P_{\kappa} = aT_{\varepsilon}N$$
 Eq. 1

Because  $T_s = T - T_h P_K$  where  $T_h$  is the handling time per prey, substituting this into Eq. 1 and rearranging we have the number prey killed over a period:

$$\frac{P_K}{T} = \frac{aN}{1 + aT_b N}$$
 Eq. 2

where  $P_K/T$  is considered the kill rate.

In large carnivores, sources of variation in handling times per prey ( $T_h$ ) have been related to prey size and biomass consumed, number of predators and age or sex composition of a feeding group, specialized handling behaviour like caching, digestive constraints, other large carnivores stealing their kill, and disturbance by humans (Hayes *et al.* 2000; Packard 2003; Zimmermann *et al.* 2007; MacNulty *et al.* 2009). On the other hand, search efficiency (s) is the time necessary to find a prey and is a function of movement rate and the perceptual range of the animal, which is expressed as area searched per unit time ( $s = A_s/t$ ). Encounter rate with prey depends not only on search rate but on the density of prey (s) and the ability of the predator to detect the prey (s). If a predator spends s0 searching, the number of prey encountered is s0 NTs1. Beyond encountering

a prey, a predator must decide to attack the prey (selection) and be efficient at killing the prey. The time devoted to these behaviours combined with search time we call killing time ( $T_K$ ) or time-to-kill. Most importantly, we distinguish  $T_K$  from the conventional estimate of kill rates ( $P_K/T$ ). Killing time, therefore, depends on s, probability of attack or prey selection ( $\alpha$ ), and prey vulnerability or kill success ( $\nu$ ), such that killing efficiency, or "attack success" now becomes  $a = s\delta\alpha\nu$ . Thus, the number of prey killed is  $P_K = aNT_K$ . It follows that the inverse in time to find and kill one prey ( $P_K = 1$ ) is linearly related to the prey density and the attack success (a) as:

$$\frac{1}{T_{\kappa}} = aN$$
 Eq. 3

(see McKenzie *et al.* 2009). If density of the prey is known for several  $T_K$ , then one can regress  $1/T_K$  against density and the slope (*a*) is an estimate of attack efficiency over the range of conditions in which the measurements were taken (Figure 1).

#### FIGURE 1 SOMEWHERE HERE

With GPS movement data, if kill sites can be identified, the time along a movement path can be partitioned into times at kill sites,  $T_h$ , and time along paths between kills,  $T_k$ , where  $T = \sum T_h + \sum T_k$  when killing and handling are exclusive. Mutual exclusion of killing and handling times may not hold for some carnivores or for herbivores that can process (e.g., chew) small prey as they continue to search (Spalinger & Hobbs 1992), but this is a reasonable assumption for large carnivores whose primary prey are also large and their consumption requires the predator to be in one place to process at least a portion of prey (Figure 2).

#### FIGURE 2 SOMEWHERE HERE

Prior to having GPS data, it was possible to locate kill sites by aerial or ground surveys and snow tracking and to obtain general kill rates,  $P_K$ , over periods of time (e.g.  $P_K/T$ , Peterson 1977, Fuller 1989, Huggard 1993, Dale *et al.* 1995), but it was difficult or impossible to partition T into  $T_H$  and  $T_K$  directly. The value of partitioning movements into handling and killing behaviour using GPS data is that it (1) can indicate when a prey is killed, (2) provide an estimate of killing efficiency  $(1/T_K)$ , and when prey density is known an estimate of attack success (*a*) for developing functional responses, and (3) permit us to examine factors influencing each process separately without confounding effects of the other behaviour. We submit that this will provide a clearer understanding of the variation in the observed relationships between kill rates and prey densities (Messier 1994; Marshall & Boutin 1999; Hayes *et al.* 2000), and lead to better models and predictions of the effects of predators on their prey among different areas. In the next sections, we review the state-of-the art in approaches to identifying kill sites and present new approaches to considering what influences killing time (time-to-kill) and when prey density is known, attack success for parameterizing functional responses.

#### 4. IDENTIFYING KILL EVENTS WITH GPS DATA: STATE-OF-THE-ART

The link between GPS positions and kill-site detection is the analysis of the predator movement pattern: while the predator is handling the kill, it will stay at the same location over a longer time period than most non-foraging movements. High sampling frequency will result in a more distinct pattern of either consecutive, single positions that indicate movement or "clusters" of positions indicating non-movement. Several studies have shown that the majority of predation events occur during the night (Anderson & Lindzey 2003; Sand *et al.* 2005; Zimmermann *et al.* 

2007), and this type of information can be extracted from GPS positions given they are sampled with adequate frequency.

Several approaches have been used to identify clusters of locations along movement paths that represent the time spent handling prey at a kill site. Anderson & Lindzey (2003) used a rule of  $\geq 2$  locations within 200 m within 6 days for cougars feeding on multiple prey types. Knopff *et al.* (2009) used the criterion of Anderson & Lindzey (2003) to define a cluster of cougar locations, but automated the process using an algorithm that is available from the authors. Sand *et al.* (2005) and Zimmermann *et al.* (2007) created circles defined by fixed radii (called "buffers") around winter positions of wolves feeding primarily on moose (*Alces alces*) and defined locations with overlapping buffers as clusters, which were visited in the field. Webb *et al.* (2008) used a space-time permutation scan statistic (STPSS) originally developed to detect clusters of disease cases to identify clusters of GPS locations of wolves in winter.

Sampling frequency and fix rate bias are both important in identifying potential kill sites. Most approaches are based on randomly selecting a sequence of GPS positions of the predator obtained at relatively short fix intervals (e.g.,  $\leq 1$  hr) to ensure that all or the vast majority of kills made during the study period are found. Selection of a GPS fix interval is a trade-off between battery capacity (lifetime) of the GPS collar, and the ability to successfully identify kill sites. A fix interval needed to identify a certain proportion of the true number of kill sites can be assessed by rarifying the data (i.e., successively removing GPS-positions from the dataset, Sand *et al.* 2005, Webb *et al.* 2008; Knopff *et al.* 2009). A detection of smaller-bodied prey is crucial to avoid biases in kill rate estimates towards larger prey and may require high position frequency (Sand *et al.* 2005; Webb *et al.* 2008; Knopff *et al.* 2009). Small prey such as rodents or neonate ungulates may, however, be consumed too quickly to be detected with a reasonable GPS-location

schedule. Further, optimal fix rate may need to be shorter for social carnivores than solitary (e.g., wolves versus cougars) because many individuals may feed on the prey. Where fix rate bias exists (Hebblewhite *et al.* 2007), sampling rate should be evaluated with this error in mind (see Knopff *et al.* 2009).

Once a potential kill cluster is identified, it can be verified by a field visit. Coordinates of the positions or the centers of the clusters may be loaded into a hand-held GPS. Because GPS-locations are somewhat inaccurate (e.g., 5% of positions outside 114 m of true location, Webb *et al.* 2008; see also Frair *et al.* this volume), and because kill remains may be scattered around actual positions, a sufficiently large area in proximity to the selected positions should be searched thoroughly. Webb *et al.* (2008) showed that the geometric centers of selected clusters associated with kill sites were found within 200 m of actual kill locations. Investigation of single positions and tracking on snow revealed 9 out of 68 large-sized kills (13.2%) were outside clusters created by 100-m radii around hourly positions (Sand *et al.* 2005). During snow-free periods, detection of prey remains is even more difficult.

The time span between the kill event and researcher visit to the kill site is critical to detect a carcass, correctly verify the cause of death, and determine information like prey species, sex and age. To date, average time spans have ranged from approximately 8 - 9 days (Zimmermann *et al.* 2007, Sand *et al.* 2008) to 200 days (Anderson & Lindzey 2003). The latter project used 'store-on-board' collars on cougars that allowed access to data only upon retrieval of the collar. GPS-collars with remote data download via VHF, UHF, GSM or satellite link allow visitation of sites before decomposition and scavenging make field verification less reliable (Webb *et al.* 2008). The time span should be long enough so field personal will not interfere with the predator. Studies using GPS-based locations from wolves, for example, showed they rarely

spent more than 3-4 days on any type of kill (Sand *et al.* 2005; Webb *et al.* 2008), whereas cougars exhibited a much longer handling of prey (Knopff *et al.* 2009). The cheaper and less energy consuming store-on-board collars may be used to provide estimates of kill rates retrospectively provided that models have been developed for a particular predator-prey system and their accuracy evaluated.

Field efforts for visiting kill sites can be reduced or potentially even dropped if models based on movement can reliably predict the presence of a kill. A successful model should be able to distinguish kill sites from non-kill sites and preferably even distinguish between different prey sizes (e.g., Webb *et al.* 2008). Model building should include a minimum of three steps: (1) inspection of GPS-data at known kill and non-kill sites to identify spatial, temporal or location features that might differentiate between such sites, (2) comparisons of alternative statistical models to predict kill locations following model selection procedures, and (3) validation of the best model by applying it to new or withheld datasets for which the true number of kill sites is known. A full discussion of statistical models with GPS sequence data is beyond the scope of this paper. We highlight models used for kill rate estimation to date and refer the reader to other contributions in this volume (Fieberg *et al.* this issue; Smouse *et al.* this issue).

Modeling approaches have included binomial logistic regression to predict presence or absence of large kills at GPS-location clusters (Andersen & Lindzey 2003; Zimmermann *et al.* 2007), two-step binomial and multinomial logistic regression to estimate the chances of a site to contain a large- or small-bodied kill, or no kill (Webb *et al.* 2008; Knopff *et al.* 2009), and hidden Markov models to distinguish among kill, bed, and transit locations (Franke *et al.* 2006). Variables included in these models ranged from cluster dimensions including the number of continuous or discontinuous locations at the cluster and geometric cluster dimensions, time of

day, individual and pack characteristics like sex, age, and number of associated animals, characteristics of movements such as distance traveled, turn angles and travel rates, and environmental variables such as metrics of terrain ruggedness, human disturbance and vegetation cover (Franke *et al.* 2006; Zimmermann *et al.* 2007; Webb *et al.* 2008; Knopff *et al.* 2009). Random effects models also may include variation among individuals, study periods, and/or study areas (Zimmermann *et al.* 2007).

Validation of the predictions of the models, based on either independent data sets or k-fold cross validation approaches (Zimmermann *et al.* 2007; Webb *et al.* 2008; Knopff *et al.* 2009), showed that a range of error existed depending on particulars of the clustering rules, sampling frequency, prey composition and sizes, and hunting behaviours of the species under study. Specification of omission error (identifying a kill site as a non-kill site) and commission error (identifying a non-kill site as a kill site; Webb *et al.* 2008; Knopff *et al.* 2009) will further help to evaluate model performance. As recommended by a number of authors, an understanding of these errors may help guide field efforts needed to obtain kill rates with a certain precision and accuracy. For example, in the case of a multi-prey system in Alberta, the greatest effort would be required to distinguish wolf kill sites of deer (*Odocoileus hemionus*, *O. virginianus*) from non-kill sites (Webb *et al.* 2008), whereas in Scandinavia differentiating between sites containing wolf-killed moose and non-kill sites or sites with small prey other than moose will be important.

Initial models have suggested that variability in factors influencing predator behaviour at kill sites are likely to be species and system specific because of differences in prey items, the types of other predators present, and amount of human disturbance. For example, solitary living cougars seem to express high site fidelity and relatively long handling times of prey resulting in a

high detection rate of killed prey (Anderson & Lindzey 2003; Knopff et al. 2009). In contrast, group-living wolves tend to have shorter handling times because large packs consume prey rapidly, and show a less distinct bahaviour at kill sites ultimately resulting in lower detection rates of prey killed (Sand et al. 2005; Zimmermann et al. 2007, Webb et al. 2008). Similarly, prey- and predator population density, habitat type/quality, and stochastic events such as disturbance by humans or other predator species may influence variance in the behaviour of predators at kill sites. Very high local prey densities may result in excessive killing of individuals that may not be completely consumed (i.e., partial prey consumption). Zimmermann et al. (2007) observed large variation in the time wolves spent handling moose carcasses and discussed human disturbance, scavenging, and social organization of the re-colonizing wolf population as possible reasons. At the same time, emerging patterns suggest it may be too difficult to identify some smaller prey (e.g., deer) because of the short handling duration. For example, Webb et al. (2008) could identify 100% of the large-bodied prey, but only 40% of the smaller prey, and the same pattern emerged from the hidden Markov modeling technique (Franke et al. 2006). In contrast, other studies on wolves did not find any differences in the time for handling large and mid-sized/small prey as exemplified by adult and juvenile moose during both winter (Sand et al. 2005) and summer (Sand et al. 2008).

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### 5. TIME-TO-KILL: NEW APPROACHES FOR GPS MOVEMENTS

Once clusters of GPS-based locations has been identified as kill sites along a movement path, the time between kills ( $T_k$ ) can be determined (Figure 2). Delineating  $T_k$  depends on a decision rule for when  $T_k$  is initiated and when it ends. One approach is to define  $T_k$  as beginning at the time of the first recorded GPS location away from the kill site and ending at the first location at the

next kill site. Different approaches for allocating GPS fixes near a kill site to handling or killing behaviours may be developed, and frequency of sampling fixes is an important consideration in refining these rules, but no evaluations have been made to date. Once delineated, hypothesized mechanisms for what influences killing efficiency,  $T_k$ , such as age, sex, or social group size, prey density, or environmental characteristics along paths leading up to the kill, can be evaluated using several modeling approaches that provide somewhat different information and require meeting different assumptions. Further, where density of prey is known, an estimate of attack success (a) is obtainable for the conditions under study.

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We illustrate the modeling approaches using data from one GPS-collared wolf whose movements have been monitored for 19 kills in west-central Alberta, Canada in the winter of 2005-2006. The wolf inhabited mountainous areas that were heavily forested (~60%) with clearcuts and open areas (~20%) dispersed through the area (see Webb et al. 2008 for details). Major ungulate prey included deer, elk (Cervus elaphus), moose, and wild horse (Equus caballus). Kill sites of the wolf were identified using 2-hr locations as described by Webb et al. (2008) with 60% of the potential clusters identified statistically visited in the field to verify the presence of a kill. Time between kills  $(T_K)$  was defined as in Figure 2 based on the decision rule described above and averaged 7.0 + 4.9 (mean + SD) days (range 10 hrs to 15 days). Kill paths (the path between kill sites) were delineated using straight-lines that connected sequential 2-hr GPS fixes between kill sites. Along each of the 19 kill paths the following environmental covariates were estimated within a 500-m buffer around each 2-hr path segment (and averaged across segments for the entire kill path): density of ungulate prey, mean proportion of area that was forest, open meadow, or clearcut, mean elevation (m), terrain ruggedness (standard deviation of elevation), distance to forest edge (km), density of roads (km/km<sup>2</sup>), and density of other linear

features (km/km<sup>2</sup>) such as seismic lines and pipelines (McPhee 2009). Density of ungulate prey was derived from interpolated pellet group densities (based on counts along 372, 1-km transects) that we converted to animal numbers first based on the ratio of aerial moose counts to pellet counts, and for other prey based on the body weight ratios of moose to other prey assuming similar defecation rates in winter (Webb 2009). Because prey encounter rates also may be altered by prey aggregation (Fryxell *et al.* 2007; McLellan *et al.* 2010), a spatial index of prey patchiness based on the coefficient of variation in prey density across a 2-hr path segment was also derived. Finally, the average distance travelled between 2-hr GPS locations was recorded to indicate rate of search. We related the inverse of  $T_k$  to the above covariates using backward stepwise linear regression, and adjusted standard errors for autocorrelation using a Huber-White-Sandwich estimator in STATA (StataCorp LP, College Station, Texas, USA).

We found  $1/T_k$  was related only to prey density ( $\beta = 0.0055 \pm 0.0820$ , P = 0.003) and the extent of forest along the paths leading to the kill ( $\beta = -0.1427 \pm 0.0086$ , P < 0.001), indicating that it took longer to find prey in areas of low prey density and high forest cover ( $r^2_{model} = 0.92$ , P < 0.001). Forest extent and prey density were not closely related (r = 0.35, P > 0.15), and a log(time) model did not improve model fit ( $r^2_{model} = 0.70$ , P = 0.01). These are reasonable results because it is has been reported that prey detection is low in forested habitats (Mech *et al.* 1998; MacNulty *et al.* 2007). In fact, only after accounting for prey detectability (i.e., forest extent) we found a relationship between  $1/T_K$  and prey density. The relatively weak effect of prey density on  $1/T_k$  compared with landscape condition (i.e., forest cover) may result from the generally high deer density in this area or selection by wolves to hunt primarily in areas of high prey density (McPhee 2009). Further, we found no evidence for an interaction between prey density and forest extent revealing that detecting prey in forest cover did not depend on prey density. Recall

that the value of a is the slope of the line between N and  $1/T_k$ . Here, we estimated  $a = 0.0165 \pm 0.0078$ , but the value varied with extent of forest cover along the path, which we have interpreted to be primarily an effect of prey detection.

Although a simple linear regression illustrates the relationship between  $1/T_k$  and prey density or landscape conditions, other approaches may offer more appropriate means of analyzing events in time because ordinary least squares regression assumes normally distributed errors (Cleves *et al.* 2002). Semi-parametric and parametric time to event models provide improved approaches. The Cox proportional hazard model (CPH), and to a lesser extent parametric proportional hazard (PPH) or accelerated failure time models (AFT), are familiar to users of telemetry data for survival analyses (DelGiudice *et al.* 2002, Murray 2006; Fieberg & DelGiudice 2009). We refer readers to more extensive treatises on these methods (Hosmer & Lemeshow 1999; Therneau & Grambsch 2000; Cleves *et al.* 2002; Kalbfleisch & Prentice 2002), and briefly illustrate here how they might be applied to analyzing  $T_k$ .

Both semi-parametric and parametric models can be used to explore the influence of covariates on times to events (i.e., kills). However, they make different assumptions about the baseline hazard functions, which may suit different predator-prey systems differently, and provide different information to a particular question. CPH model provides a relative assessment of covariate effects on the hazard of a failure (kill) at time t. Using this approach assumes the hazard ratio is constant across subjects (but see "frailty" options below), without making any assumption about the shape of the baseline hazard —it can be constant, increasing or decreasing. With CPH, the cumulative hazard curve can be visually inspected to reveal temporal patterns in  $T_k$  as we illustrate below. Further, it has the flexibility of including single or multiple segments

(e.g., corresponding to 2-hr segments) along one kill path, and a shared frailty term, which is similar to including a random-effect that accounts for variation among individuals (Cleves *et al.* 2002). Continuing with our example, we modeled  $T_k$  using CPH and found similar support for models including forest cover both with and without total prey density ( $\Delta$ AIC<sub>c</sub> < 2.1), although prey density was no longer statistically significant (Table 1a). Data fit the proportional hazard model based on a test of the Schoenfeld residuals ( $X^2 = 0.53$ , P = 0.76). Plotting the cumulative baseline hazard indicated that the risk of killing increased slowly 3-5 days post-kill, increased moderately from 5-12 days post-kill, and increased dramatically thereafter (Figure 3). Figure 3 does not depict the effects of covariates; however, the probability of a kill at time t was lower as forest cover in the animal's kill path increased and higher as the density of prey increased (Table 1a).

Unlike the CPH, parametric time to event models specify *a priori* a distribution for the baseline hazard. The most common distributions include exponential, Weibull, log-normal, log-logistic, and gamma failure rates, all of which are log(time) parameterizations (Hosmer & Lemeshow 1999; Cleves *et al.* 2002). PPH and AFT models provide estimates of baseline hazard rates and coefficient effects that have different interpretations. AFT models directly describe the expected change in the time to event for every unit change in  $x_i$ , rather than describing the change in the likelihood or relative likelihood of an event occurring at time t, as is the case with the PPH and CPH models (Therneau & Grambsch 2000; Cleves *et al.* 2002).

Based on the shape of the cumulative hazard curve in Figure 3, we fit parametric models assuming a Weibull distribution to our data. Because regressions based on the Weibull

distribution have both a proportional hazard (Table c) and AFT (Table d) formulation, it is also useful for our illustration. The Weibull baseline hazard is given as:

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$$h_0(t) = pt^{p-1} \exp(\beta_0)$$
 Eq. 4

and it has two parameters, p and  $\beta_0$ , where p is the shape parameter and  $\beta_0$  is the intercept. When p = 1, the hazard rate is constant over time. Adding the effects of covariates, PPH takes the form:

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$$h(t \mid x_i) = pt^{p-1} \exp(\beta_0 + \beta_1 x_1 + \beta_2 x_2)$$
 Eq. 5

For our example, p = 2.094, which was significantly different than 1 (Wald test, z = 4.02, P <

0.001; coefficient estimates given in Table 1c). Thus, our visual interpretation

#### FIGURE 3 ABOUT HERE

based on the CPH was supported. We also found that hazard ratios of the CPH (Table 1a) and PPH (Table 1b) were similar, indicating a good fit to the assumed underlying baseline hazard (Cleves *et al.* 2002). Under a Weibull distribution, the AFT formulation provided different coefficients because of their interpretation, but they are related to the hazard ratio of the PPH by  $exp(-p\beta_{AFT})$ . In our example,  $T_k$  increased rapidly as forest cover exceeded 40% over the path and low prey density augmented the delay in time-to-kill a prey (Figure 4).

#### FIGURE 4 ABOUT HERE

Time to event models offer both opportunities and challenges to exploring predation processes. The CPH models are flexible in that the shape of the curve and the effect of covariates can be explored without making restrictive assumptions about the distributions of failure times. When enough is known to make reasonable assumptions about the baseline

hazard, quantifiable estimates of time-to-kill under different combinations of covariates can be estimated along with measures of uncertainty. This may permit comparisons in the efficiencies of killing among different wolves or in different landscapes. When movement data from more than one individual is available, frailty models, which accommodate heterogeneity among individual responses similar to random effects, can be employed for population-level assessments. Further, in multi-prey systems, when more than one prey type is killed, and type of prey at each kill is known, a competing-risk analysis (Lunn & McNeil 1995) might be used to determine whether  $T_k$  varies across prey species and is influenced similarly by covariates.

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However, as with studying most ecological processes, issues of selecting scale of observation influences our view of the process. For our illustration we measured covariates at the scale of the entire path leading to a kill, but alternatively we could have used 2-hr segments along the path. Our interpretation that forest cover influenced time to encountering a prey by altering prey detection is reasonable at this scale, but characteristics of a 2-hr segment might be more informative on what specifically influenced the act of killing. For example, where a kill is located may differ from the characteristics where the predator encounters the prey because certain characteristics influence the act of killing more than encountering a prey (Hebblewhite et al. 2005). Time to event models developed on multiple records per path (e.g., each hr-segment along the path leading to a kill) may allow a better assessment of short-term processes. For example, using CPH models McPhee (2009) measured path features along each 2-hr segment of the path leading to a kill and found that hunting near oil and gas well sites influenced  $T_k$ , which was corroborated by kill site locations tending to occur further from well sites. Although sampling segments of movement paths can improve our understanding, sampling at too fine a movement scale also may degrade the signal. Multi-scale approaches to measuring covariates

back in time along movement paths may be necessary when the processes of predation (sensu Hebblewhite et~al.~2005) work at different time scales. Further, if covariates are measured as varying in time along the path, prediction of the mean time-to-kill as illustrated in Figure 3 becomes problematic because the expected  $T_k$  most commonly assumes fixed covariates in time. While obtaining estimates of time-to-kill is still possible, it remains mathematically difficult (Therneau & Grambsch 2000; Cleves et~al.~2002) and methods of obtaining these estimates are not readily available in most statistical software packages.

#### 6. SUMMARY AND CONCLUSIONS

Carnivore biologists that address how predators influence prey populations have focused predominately on understanding whether kill rates are most related to prey density alone (prey dependent) or to the ratio of the number of prey to the number of predators (ratio dependent) using statistical-curve fitting approaches to develop functional responses. Yet, empirical observations show high variation around both these relationships with little advancement gained in understanding the true nature of the interactions (Boutin 1992). Because of the size and weights of the first generation of GPS collars, large carnivore biologists are among the first to apply this technology to study movement behaviour of carnivores, which has led to a greater understanding of what movements reflect and for quantifying the processes of predation. For these far-ranging animals in particular, GPS technology has opened the door to obtaining sequences of animal locations at temporal extents and resolutions that previously were impossible or extremely difficult even with intensive field efforts. This has lead to improved precision in estimating kill rates.

At the same time, movement behaviour of large carnivores lend themselves to encapsulating basic predation processes. When predominance of biomass consumed by carnivores comes in relatively large, discrete packages it result in clustered movements patterns due to lengthy handling of prey. The large prey typically are dispersed and nonapparent (*sensu* Spalinger & Hobbs 1992) such that carnivores move relatively far in search of the next prey. This typically results in handling time at a kill site being exclusive of periods of search and killing. As a result, movement patterns particularly of large carnivores lend themselves to a dichotomy of simplified movement modes that can be distinguished with GPS locations and have relevance to key processes in the functional responses of predators -- handling time and killing time.

To date, analyses of GPS-based movement patterns of large carnivores have focused on identifying periods of handling time that identify kill sites, and the factors influencing handling time. Methods for identifying kill sites based on spatiotemporal patterns in the sequence of movement positions are evolving. As the approach is applied in more studies with a variety of species we will gain a better appreciation of how data sampling protocols and animal behaviour influence our ability to correctly distinguish a GPS-based kill site. At present, modeling the probability of a cluster being a kill site is no substitute for field visits but can guide our field efforts (Sand *et al.* 2005; Webb *et al.* 2008; Knopff *et al.* 2009). In the process, however, we have found we can identify factors related to handling time such as prey size, size of predator social groups, environmental site factors (e.g., snow), and disturbance by humans (Zimmermann *et al.* 2007; Webb *et al.* 2008).

Once kill sites are identified, the time-to-kill one prey  $(T_k)$  can be determined as the time between kills. Similarly, we can identify animal characteristics and landscape factors along the movement path that influence  $T_k$  using time to event models. The most appropriate type of model is limited by the model's assumptions, but also depends on whether a probability of the event occurring at a specific time is of interest or the interest lies in how much the factor changes the actual time to event. Plotting the relative hazards due to variables that influence  $T_K$  on a map has the potential to be used as a metric of predation risk.  $T_k$  also is equivalent to 1/aN from the typical Type II functional response (Holling 1959) and where prey densities are known an estimate of a is possible to derive. In this context a reflects not only searching for prey, but detecting, attacking, and killing the prey, which together reflects killing efficiency. Most functional response models have assumed a to be constant and unaffected by landscape factors, and these assumptions can now be tested. However, incorporating changes in social groupings that influence a and obtaining prey densities at relevant scales in both space and time are problematic. While we are not yet at the point of being able to incorporate the complexity derived from GPS movement paths into functional response models, particularly in multi-prey systems, exploring the details of GPS-movement data has put us on the right path. Acknowledgements: We thank the Edmund Mach Foundation for bringing us together to share insights into the utility of GPS technologies for studying animal behaviour. We thank Francesca Cagnacci for her efforts at all stages of bringing these ideas together, Luigi Boitani for his guidance and manuscript comments, and 4 unanomyous reviewers for specific comments on the paper.

#### 7. LITERATURE CITED

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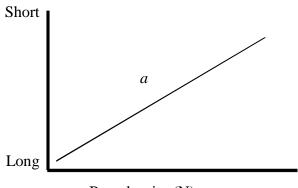
664	Figure captions				
665	Figure 1. The relationship between time-to-kill $(T_k)$ , defined as the time between the first GPS				
666	location after leaving a kill site and the first GPS location at the next kill site. Note the units of				
667	y-axis have been inverted to reflect inverse of time-to-kill: $1/T_k = aN$ in this simple form.				
668	Figure. 2. Illustration of the time-to-kill $(T_k)$ derived from GPS-based location data where				
669	clusters of locations indicate time spent at a kill site (the handling time, $T_h$ ) and the dashed line is				
670	the path of the animal between kills (the kill path). $T_k$ is defined as the time between the last				
671	GPS location at a kill site or first location after leaving a kill site and the first location at the kill				
672	site.				
673	Figure 3. Cumulative baseline hazard for time-to-kill prey along a wolf hunting path based on a				
674	Cox proportional hazard model using data from 19 wolf kill events during winter 2005-2006 in				
675	west central Alberta, Canada.				
676	Figure 4. Predicted mean time-to-kill of a wolf in areas of various forest extent at high (4/km²)				
677	and low (2/km²) total prey densities in central west Alberta. Estimates are based on accelerated				
678	failure time models assuming a baseline hazard following a Weibull distribution.				
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Table 1. Hazard ratio and  $\beta$  coefficients of time to event models for the extent of forest cover (proportion of area) and total ungulate prey (#/km²) along 2-hr GPS-paths of a wolf (n = 19) that were related to time-to-kill (T<sub>K</sub>). Time-to-kill was defined as the time between the first GPS location after leaving a kill site and the first GPS location at a kill site. Total prey include only ungulate prey.

Model	β or HR	SE	P		
(a) Cox proportional hazard: hazard ratio					
Forest extent (ha/km²)	0.000022	0.000092	0.008		
Total prey (#/km²)	1.3500	0.4530	0.37		
(b) Parametric proportional hazard, Weibull: hazard ratio					
Forest extent (ha/km²)	0.000023	0.000058	< 0.001		
Total prey (#/km <sup>2</sup> )	1.3260	0.4038	0.35		
(c) <u>Parametric proportional hazard, Weibull</u> : β coefficients					
Forest extent (ha/km <sup>2</sup> )	-10.6730	2.5110	< 0.001		
Total prey (#/km²)	0.2826	0.3043	0.30		
Intercept	-5.4480	1.6713	0.001		
(d) <u>Accelerated failure time, Weibull</u> : β coefficients					
Forest extent (ha/km <sup>2</sup> )	5.0960	0.6678	< 0.001		
Total prey (#/km²)	-0.1349	0.1444	0.35		
Intercept	2.6016	0.6530	< 0.001		

Figure 1. 

Time-to-kill 



Prey density (N)

714 Figure 2.

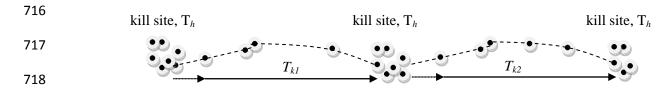


Figure 3. 

CPH Cumulative

baseline hazard

100 200 Days since last kill

764 Figure 4



